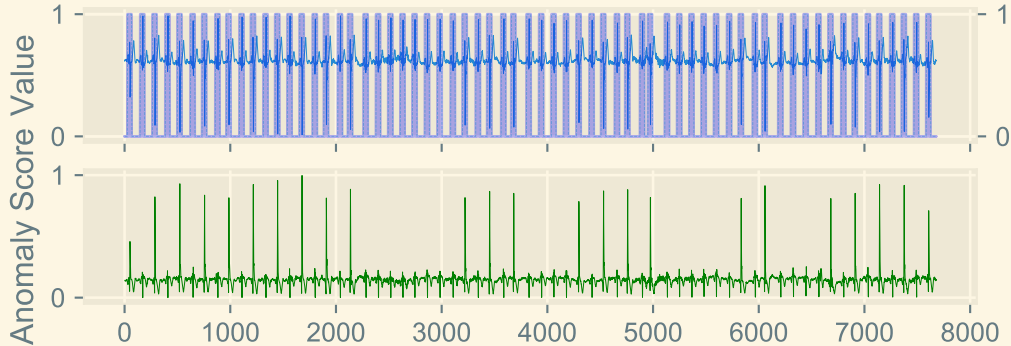


Dimension = 0 — True — Predicted



# Dimension = 1

